Art and Design—Expressive Arts and Design FS1/2

Outcomes: Understanding the World Past and Present

3—4 Year Olds

Explore different materials freely, to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. Join different materials and explore different textures.

Create closed shapes with continuous lines and begin to use these shapes to represent objects.

Draw with increasing complexity and detail, such as representing a face with a circle and including details. Use drawing to represent ideas like movement or loud noises.

Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc.

Explore colour and colour mixing.

Show different emotions in their drawings – happiness, sadness, fear, etc

Reception

Explore, use and refine a variety of artistic effects to express their ideas and feelings.

Return to and build on their previous learning, refining ideas and developing their ability to represent them.

Create collaboratively, sharing ideas, resources and skills.

ELG—Expressive Arts and Design

Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function

Share their creations, explaining the process they have used

Art Topics in FS1

My body

My Day and Night

Celebrations and Festivals

Going on a Bear Hun t

Goldilocks

Jack and the Beanstalk

Air, ground and Water

Word Bank

Art, create, imagine, plan, colour names, paint, crayon, pen, pencil, paper, card, tissue paper, sequins, glitter, stickers, material, string, wool, scissors, cut, bend, join, stick, glue, attach, junk modelling, change, copy, look.

Key Knowledge

- Identifies common colours
- Able to choose colour for purpose
- Begins to name common media and material e.g paint, paper, card, crayons
- Begins to realise tools have purpose
- Uses language to explain ideas
- Experiments with different textures
- Draws lines to create shapes
- Uses shapes to represent objects/people
- Uses imagination to support ideas
- Manipulate different materials for planned effect
- Joins construction to build and balance
- Enjoys meeting own goal

Possible Experiences

- Exploratory play with materials and construction
- Colour mixing
- Free painting
- Looking at and creating cards for different celebrations
- Using a variety of construction toys
- Painting and drawing animals and people from observation
- Creating collages
- Junk modelling
- Painting with brushes, sponges, stamps and nature

Art Topics in FS2

Autumn

Winter

Spring

Easter

Christmas

Mothers' Day

Growing

Word Bank

Art, design, create, imagine, plan, tool, colour names, paint, crayon, pen, pencil, paper, card, tissue paper, sequins, glitter, stickers, material, string, wool, scissors, cut, bend, join, stick, glue, attach, junk modelling, model, change, adapt, collage, clay, print, pattern

Key Knowledge

- Identify colours
- Know how to mix some colours
- Names common media and materials
- Uses tools appropriately
- Uses language to explain ideas
- Experiments with different textures
- Explores different ways to join materials
- Plans an idea and talk about features of their designs
- Uses imagination to support ideas
- Tries techniques they have been shown independently
- Shares ideas with friends and copies ides from others
- Follow set of instructions to make an end product
- Able to adapt tools/work where necessary
- Manipulates different materials for planned effect

Possible Experiences

- Free painting, drawing and collaging
- Junk modelling
- Close observation paintings and drawings
- Poster paint, water colours, clay, crayons
- Wax crayon resist
- Pastels and chalks
- Printing with objects, sponges and stamps
- Creating cards for celebrations
- Working on group projects—Chinese dragon